Dongyu Wei

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EDUCATION

University of Miami, Coral Gables | Miami, FL, United States **Doctor of Philosophy:** Electrical and Computer Engineering. Advisor: Dr. Mingzhe Chen

University of Washington, Seattle | Seattle, WA, United States Master of Science: Electrical and Computer Engineering. GPA(Overall):3.73/4.0 GPA(Major): 3.95/4.0

Huazhong University of Science and Technology | Wuhan, China Bachelor of Engineering: Electronic Information Engineering. GPA(Overall):3.89/4.0 GPA(Major): 3.98/4.0 Awards: Scholarship for Excellent Students in Academic(2018, 2019)

Publications

[1] D Wei, L Cao, L Zhang, X Gao and H Yin, "Optimized Non-Primary Channel Access Design in IEEE 802.11 bn", submitted to IEEE GLOBECOM 2024.

[2] X. Gao, Y. Sun, D. Wei, X. Xu, H. Chen, H. Yin, and S. Cui, "Learning for Semantic Knowledge Base-Guided Online Feature Transmission in Dynamic Channels", IEEE ICC 2024.

[3] D Wei, L Cao, L Zhang, X Gao and H Yin, "Non-Primary Channel Access in IEEE 802.11 UHR: Comprehensive Analysis and Evaluation". IEEE VTC 2024.

RESEARCH

Multi-BSS Simulation and Analysis on NS3

Program Member, University of Washington, Advisor: Prof. Sumit Roy, Dr. Hao Yin

- Explored Bianchi's basic model and compiled the Single-BSS simulation code using NS3. ►
- Benchmarked the model's performance and extend to Two-BSS model simulation.
- Learned about Multi Link Operation in next generation's Wi-Fi standard and apply them in Multi-BSS simulation model.

Space Communication and Signal Processing

Program Member, University of Washington, Advisor: Prof. Akshay Gadre

- Received signals from NOAA satellites using the UC-1374-531R Antenna Kit as well as RTL SDR and designed codes to ► decode it into images.
- Wrote codes to applied homography in multiple images received by different NOAA satellites to enhance SNR and designed software to achieve coastline detection.
- Used GOES parabolic reflector antenna and NESDR SMArTee XTR SDR receiver to detect and get the signals from GOES ► 16 and GOES 17 satellite by receiving and monitoring on raspberry pie.

Research on Vehicle Vision Detection Method Based on Deep Learning

Research Assistant, HUST, Advisor: Prof. Li Ma

- Designed an image segmentation recognition network after analysis on the surface defect detection of the automobile ► manufacturing industry and popular deep learning methods.
- Compared different neural networks and performed dimensionality reduction after convolution at the front end of the FCN network, adding position-sensitive features.
- Used VOC2012 as the test set, and used Pixel Accuracy, IoU and MIoU as evaluation criteria of the model. ►
- Explored the limitations of the model and made plans for the prospects of relevant scenarios.

Attack on Multimodal Models

Research Assistant, HUST, Wuhan Optoelectronics National Laboratory, Advisor: Prof. Pan Zhou

- Explored locating first sentence in video by using top-down and bottom-up prediction methods. ►
- Modified approach based on backdoor attacks.
- ► Developed a model to achieve a work-of-art result, including making the training model intercept the wrong plot information in the attack against the training process and samples.

Mar.2023-Jun.2023

Sep.2021-Jun. 2022

Dec.2020-Aug.2021

Aug.2024- Present

Sep.2022- Jun.2024

Sep.2018-Jun.2022

Mar.2023-Aug. 2023

SKILLS

- Programming languages: Java, C, C++, Python, SQL, MATLAB
- Technology Stack: NS3, Redis, Vue.js, Neo4j, yolo, Spark
- Research areas: Wireless communication, Machine learning

PROJECTS **Intel Corporation**

Software Engineer (UW ENGINE Capstone) -- Seattle, WA

Platform Architecture Optimization using Insights from User and Processor Data

- PWA/web power consumption collection. ►
- Deep analysis of power consumption.
- Trend reporting and optimization insights.

Peer-to-peer Media Streaming Server Construction

Team leader, University of Washington, Advisor: Prof. Akshay Gadre

- Constructed a P2P media streaming server that acts as a node to connect to all nodes in the network using Dijkstra algorithm. Utilized OSPF protocol for peers routing using link-state protocol.
- Implemented reliable data transfer with GO-BACK-N sliding window protocol over UDP socket.
- Developed methods that can make nodes utilize multiple thread to have packets sent to and get from peer neighbors.
- Designed URL recognition methods and assembled functions by adopting TCP sockets to get HTTP requests.
- Used Gossip protocol to build a content search method, locating media content and finding the lowest consumption way.

Vaccine Appointment Scheduling System

Software Backend Developer, University of Washington, Advisor: Prof. Ryan Maas

- Developed a vaccine scheduler back-end application to manage vaccine stockpiles and vaccine appointments in Java. ►
- Designed database schema of caregivers, patients, and vaccines, stored and managed data on Microsoft Azure.
- Implemented the functions of users' login/logout, scheduling/showing appointments, availability updates, etc. ►

Music recommendation system based on Spark platform

Big Data Developer, Team member, HUST, Advisor: Prof. Jianwen Chen ►

- Wrote a crawler with Python to obtain the original data of music listening information in music software with permission.
- Chose Hbase on Spark platform to preprocess and consolidate data, based on music entry information.
- Compared the results of two collaborative filtering algorithms to reach a more complete personalized recommendation model. ►
- Predicted the raw music data samples and used Vue.js to display the system's front-end output.

Brick Game with Brain waves

Designer, Team leader, HUST, Advisor: Jun Gong Senior Engineer

- Wrote Python programming for a brick game, the brick was controlled by left and right keys.
- Collected brain waves data package of samples when playing the game with EEG equipment.
- Constructed CNN to train 8 types of data in every data package to generate output signal.
- Determined the left and right commands of the signal to replace the function of the left and right keys upon a standard data.
- Tested the model and the accuracy has been improved to 56%. ►

CloudMinds

Robotic Software Engineer Intern -- Wuhan, China

Software development of cloud robots in digital twin scene

- Compiled blueprints for digital twin robots on HARIX RDK platform.
- Called the function modules in the blueprint, used custom services and intentions to expand robots' functions.
- Wrote aiml files to achieve one-time multiple extensions of robot functions.
- Set mark point on the map to realize mobile navigation of robots.
- Selected yoloV5 model to train the classification and identification models and deployed to the cloud through docker.

Crawler and Knowledge Graph

Software Developer, Team leader, HUST, Advisor: Prof. Jiaolong Wei

- Applied proxy pool to overcome anti-crawler mechanism of *Douban* website, under the supervision of website technicians.
- Crawled thousands of movies' information with Python and stored in Redis database,
- Used SQL Server to organize data, then drew knowledge graph via Neo4j.
- Designed word frequency retrieval website by using Django.

Sep.2021-Jan. 2022

Apr.2021-June.2021

Jan.2023-Mar. 2023

Nov.2022-Dec.2022

Sep.2020-Dec. 2020

Jul.2021-Aug.2021

Jan.2023-Jun.2023